Maisalamah Bte Haji Mokim

2.5 INFORMATION COMMUNICATION TECHNOLOGY (ICT) SKILLS

PROGRAM PRA-VOKASIONAL SEKOLAH MENENGAH RIMBA II

Name		Date	

2.5.1. SAFETY, RULES AND REGULATIONS IN THE COMPUTER LAB

Lesson Objectives	Student's Achievement		
	Emergent	Developing	Secure
The students will be able to:	P1		
1. Identify the safety, rules and regulations in	P2		
the computer lab.	P3		

Activity P1

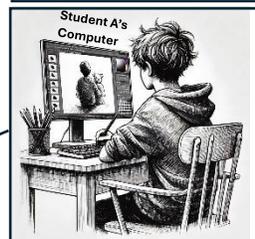Draw a line to match the rule to the correct picture:

1. Keep food and drinks away from computers.

2. Use computers for learning, not playing games.

3. Ask for help if something isn't working.

4. You may use the computers in the lab only when a teacher is present.

5. Use only the computer you are assigned to

Name		Date	

2.5.1. SAFETY, RULES AND REGULATIONS IN THE COMPUTER LAB

Activity P2
Look at the pictures.
Circle the behaviors that are unsafe and write what the person should do instead.

Name		Date	

2.5.1. SAFETY, RULES AND REGULATIONS IN THE COMPUTER LAB

Activity P3
Create a poster of your favorite computer lab rule.